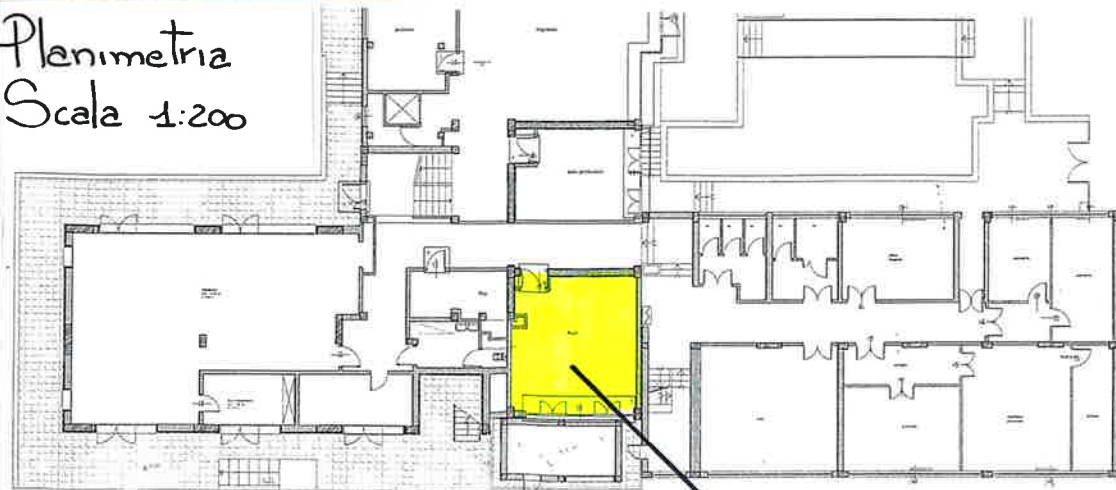


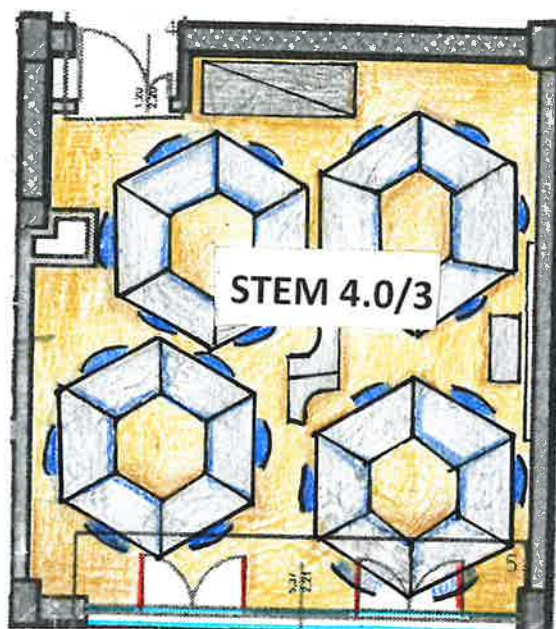
Scuola SECONDARIA

"Leonardo da VINCI"

Planimetria
Scala 1:200



STEM 4.0/3



Pianta Scala 1:50

Dotazione Aula
STEM 4.0/3

- Arredi Modulari
- Armadio
- Leg Education Spike-Prime
- Makeblock
- Halacode
- Vision occlus Quest
- Visori card board
- Kit elettricità e ottica
- Ezrobot
- Strawbees
- Polydrom

Acquisti PNRR
STEM 4.0/3

- MONITOR PROMETHEAN 75"
- THINKBOOK Lenovo
- LEGO EDUCATION SPIKE-PRIME
- n°3 ADATTATORI PER MICROSCOPI Binoculari
- n°1 WEBCAM da TAVOLO
- SOFTWARE MOZAIK



Scuola SECONDARIA

"Leonardo da VINCI"

Planimetria
Scala 1:200



AGORA'

AGORA'

Pianta Scala 1:50

Dotazione
AGORA'

Acquisti PNRR
AGORA'

• n° 2 DIVANETTI
da 3 POSTI

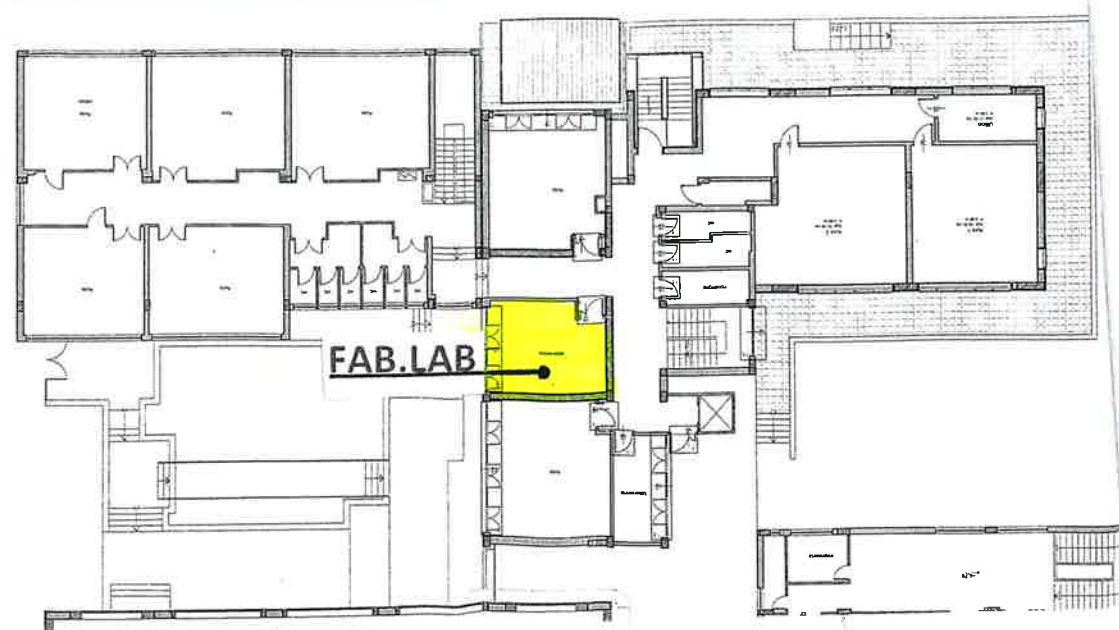
(120 x 60 x 46) cm

• n° 8 ARMADIETTI
(100 x 45 x 150) cm

• n° 3 TABLET
M10 Lenovo

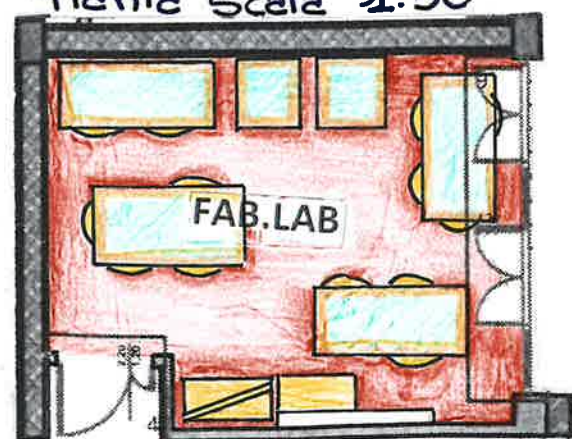
Scuola SECONDARIA

"Leonardo da VINCI"



Planimetrie Scala 1:200

Piante scala 1:50



Dotazione Aula
FAB-LAB 4.0

- Arredi Collaborativi
- Monitor HELGI 65"
- Armadio
- Stampante 3D
Campusprint
- Scanner 3D
- P.C fisso con
monitor

Acquisti PNRR
FAB-LAB 4.0

- STAMPANTE
CAMPUSPRINT
+ PLA
- THINK-BOOK
Lenovo
- WEBCAM da
TAVOLO

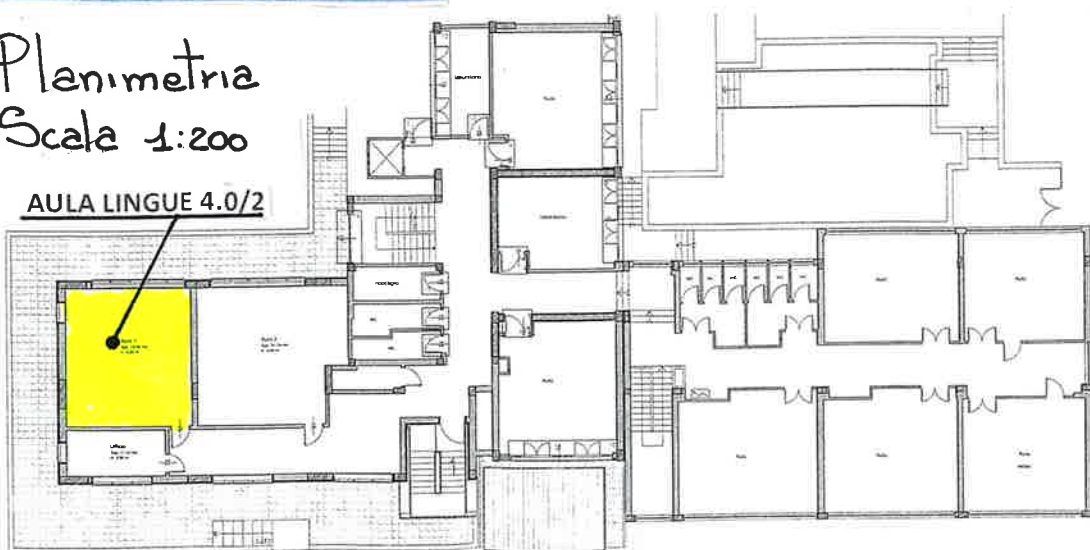


Scuola SECONDARIA

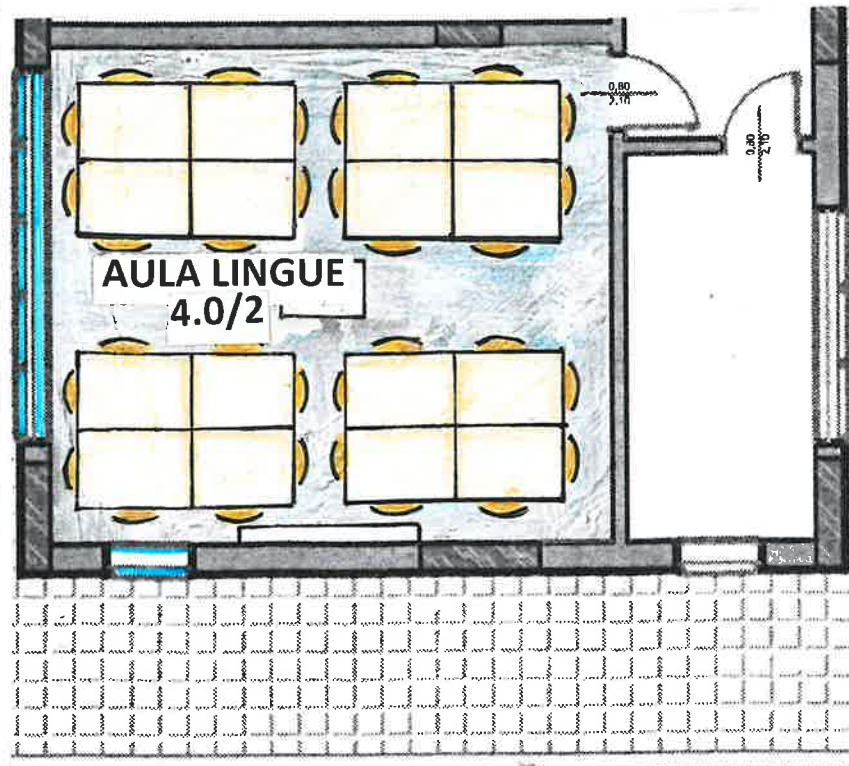
"Leonardo da VINCI"

Planimetria
Scala 1:200

AULA LINGUE 4.0/2



Pianta
Scala 1:30

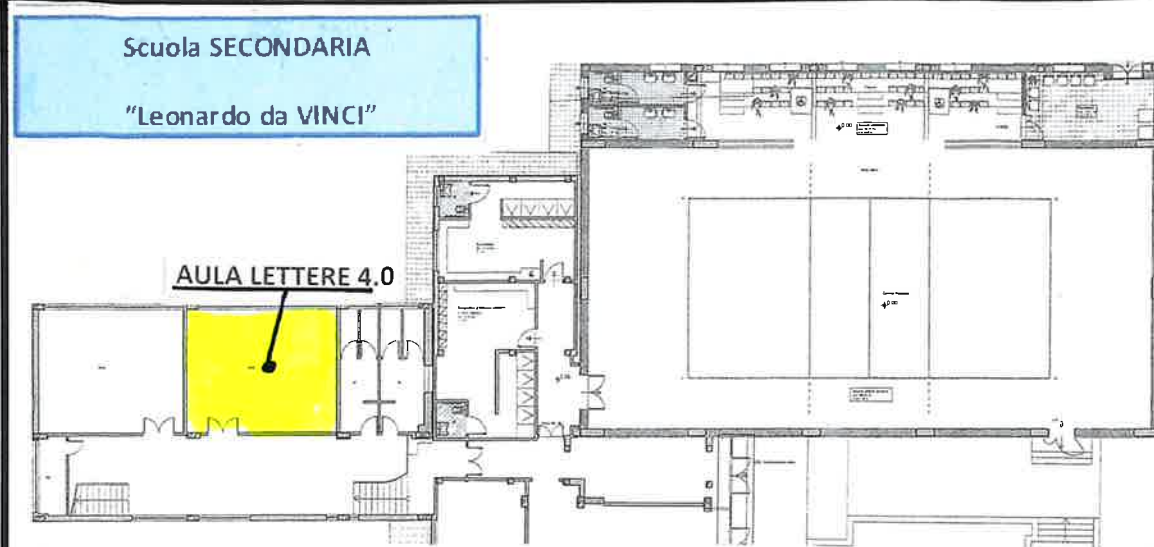


Dotazione Aula
LINGUE 4.0/2
•Arredi Modulari

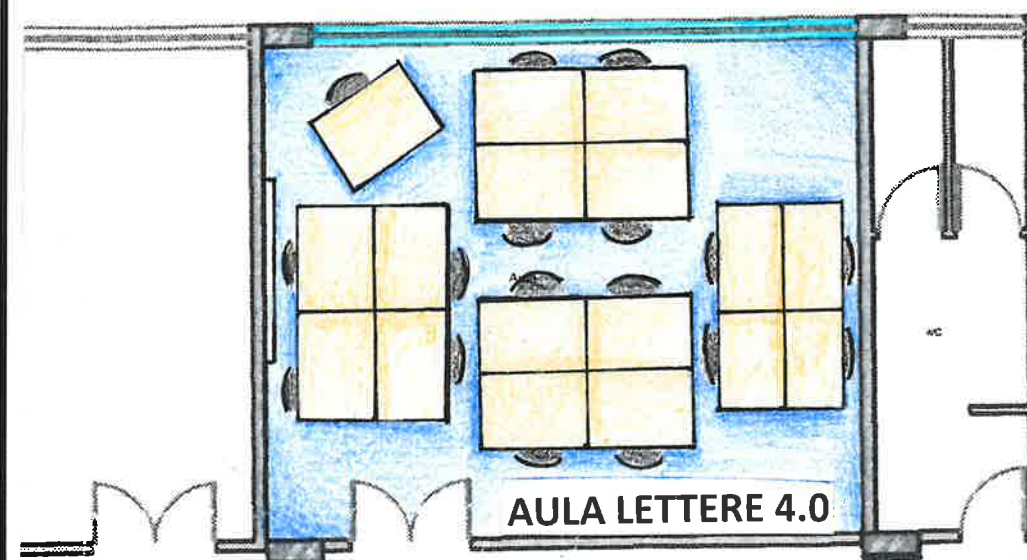
ACQUISTI PNRR
AULA LINGUE 4.0/2

• MONITOR
PROMETHEAN 65"
• THINK-BOOK
Lenovo
• n° 28 CUFFIE





Planimetria Scala 1:200



Pianta Scala 1:50

Dotazione Aula LETTERE 4.0

- Arredi Modulari
- Monitor Promethean 65"

ACQUISTI PNRR AULA LETTERE 4.0

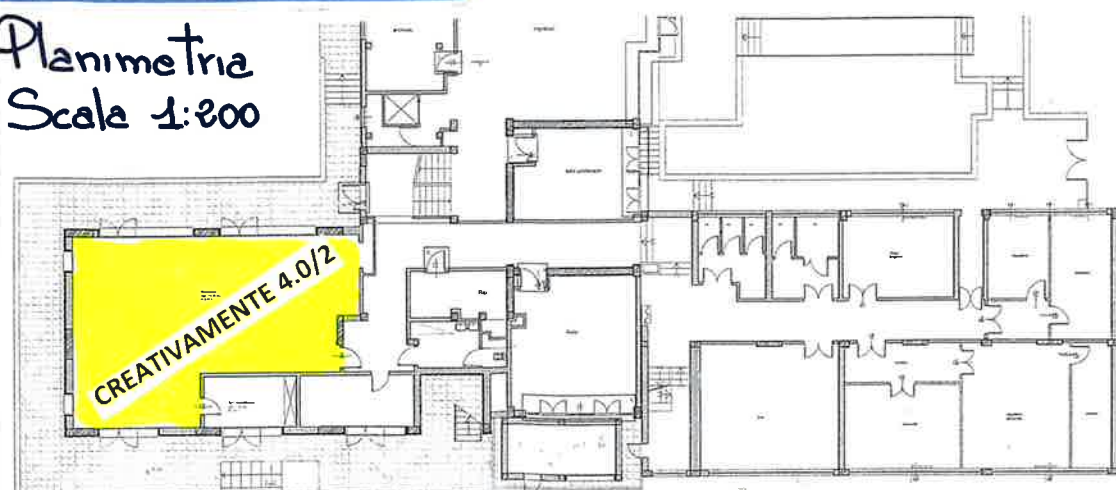
- THINK-BOOK
- Lenovo
- n° 14 IPAD con CUSTODIA
- SOFTWARE COSPACES



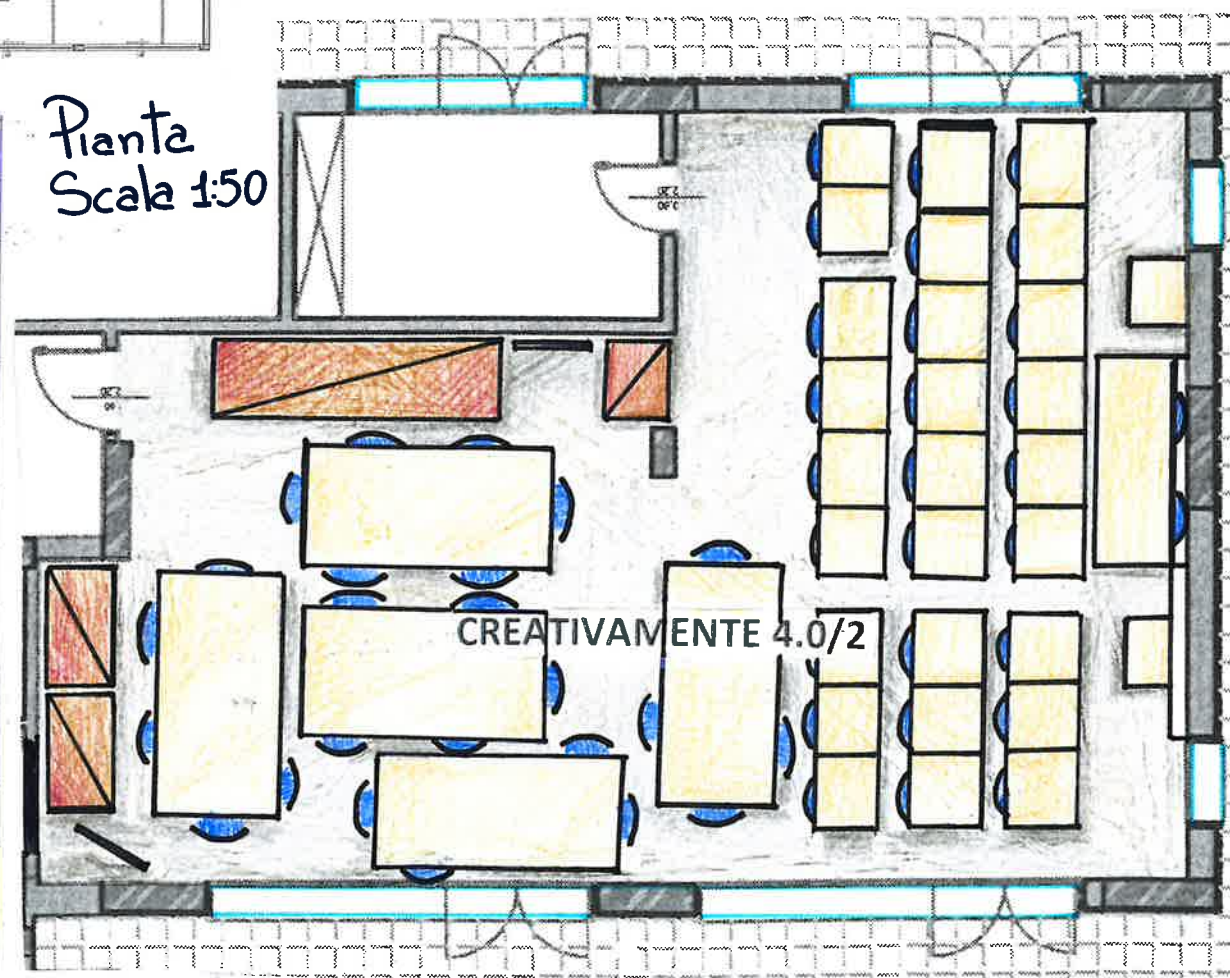
Scuola SECONDARIA

"Leonardo da VINCI"

Planimetria
Scala 1:200



Pianta
Scala 1:50



Dotazione Aula	Acquisti PNRR
CREATIVAMENTE 4.0/2	CREATIVAMENTE 4.0/2
• Arredi Modulari	• THINK-BOOK Lenovo
• Monitor Promethean	• WEB-CAM da Tavolo
65"	• n°14 IPAD
• Armadi	• SOFTWARE COSPACES
• Lavagne in Ardesia	• CARRELLO da
	30 DEVICE